Knowledge Engineering for Software Development

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Prof. Tatiana Gavrilova

Education: 1975 - MSc, St.Petersburg State Railway University

1986 - Ph.D in computer science at St. Petersburg State Polytechnic

1996 - Doctor of Science Degree in Artificial Intelligence at the same University

Research area: Knowledge Management, Cognitive Modelling, Human-Computer Interaction, Intelligent Information Systems in management.

Experience: 2007-present: Head of Information Technologies in Management Dpt., Graduate School of Management, Saint-Peteersburh State University

1996 - present: Full Prof. in Intelligent Computer Technologies Dpt at St.Petersburg State Polytechnic University, free-lance consultant and trainer.

Working abroad: HEC (France), Qatar, Univ. of Pittsburgh (USA), Penn State (USA), First Independent Univ. in Warsaw and Politechnica Gdanska (Poland), Univ. of Milano (Italy), Univ of Espoo (Finland), Tartu Univ. (Estonia).

Membership: IEEE, ACM, IAKM, Head of St. Petersburg Division of Russian Association for Artificial Intelligence, Member of editorial board of journal "AI & Decision making", chairman of Program Committee of Int. conference KESW (Knowledge Engineering and Semantic Web), member of St. Petersburg Scientific Union.

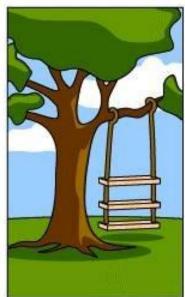
Publications: More than 200 (97 in English)

International co-operation: More than 10 international research projects and visiting 42 countries.

Outline

- Knowledge Engineering for Big Data Age
- Visual Knowledge Models for Knowledge Mapping
- Training for Analysts
- Applications: E-business Software Development E-government - Teaching — Research

This express-training introduces students to the practical application of knowledge structuring tools into innovating processes. It will give insight and experience in key issues of knowledge processing in companies. The stress will be put at visual methods as mind mapping and concept-mapping.



How the customer explained it



How the Project Leader understood it



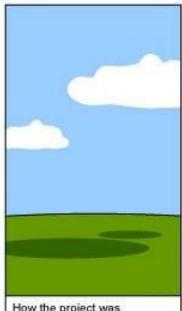
How the Analyst designed it



How the Programmer wrote it



How the Business Consultant described it

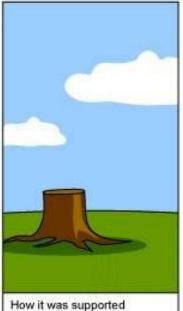


How the project was documented



What operations installed





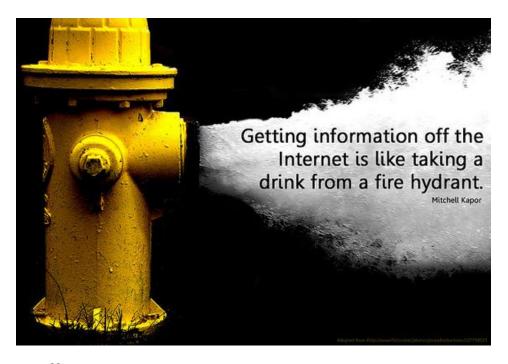


What the customer really needed

Foreword

- Nearly 2 millenniums ago, the Roman philosopher Seneca wrote, "What is the use of having countless books and libraries whose titles their owners can scarcely read through in a whole lifetime? The learner is not instructed but burdened by the mass of them."
- The quantity of information produced today is unprecedented.
 According to the study "How Much Information?" from the
 University of California-Berkeley, the amount of information
 produced in the world increases by about 30% every year.
- Nowadays, business information environment worldwide is very complex and over-complicated.
- Companies need to make use of its entire human and intellectual capital. Most successful companies are the ones which wisely manage what they know.

Information Overload (IO)

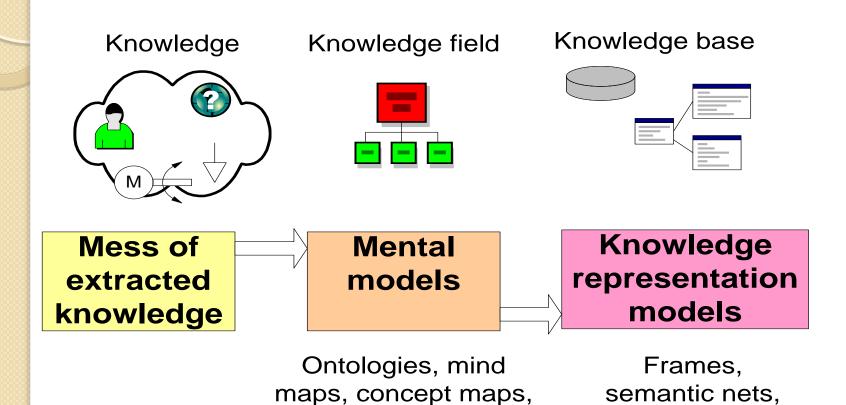


- 10 decreases efficiency as individuals and organizations waste time managing it.
- IO is not only about too much data but also about the different types of it. All non-essential information adds to the clutter and ends up as garbage in...garbage out.

Knowledge engineering

is a science about data and knowledge acquisition, structuring and formalizing methods and technologies for effective knowledge management and/or information systems' development.

Knowledge Processing and Transformation



Elicitation

Structuring

decision tables

Formalization

productions

KE structure



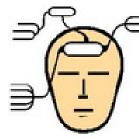


Elicitation



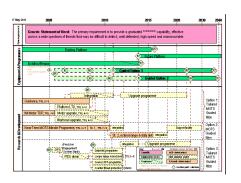
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Sructuring





Codification



Knowledge Engineering

Knowledge Elicitation (Capture): is the process of acquiring knowledge from its source/ expert/ group of experts/literature (books, documents, papers).

Knowledge structuring is the process of organizing the acquired knowledge into the knowledge fields.

Knowledge fields shows the main concepts of the domain and relationship between them.

Knowledge Formalizing is the process of transformation of knowledge fields into knowledge bases, which are expressed in knowledge representation languages.

Information

DATA

- Factual material used as a basis (Webster);
- Instances and facts
 characterizing object's,
 processes and their
 properties

KNOWLEDGE

- •The body of truths and principles obtained by mankind from study or investigation (Random House Dictionary);
- Rules, concatenating the data and obtained from experience.

CONTENT

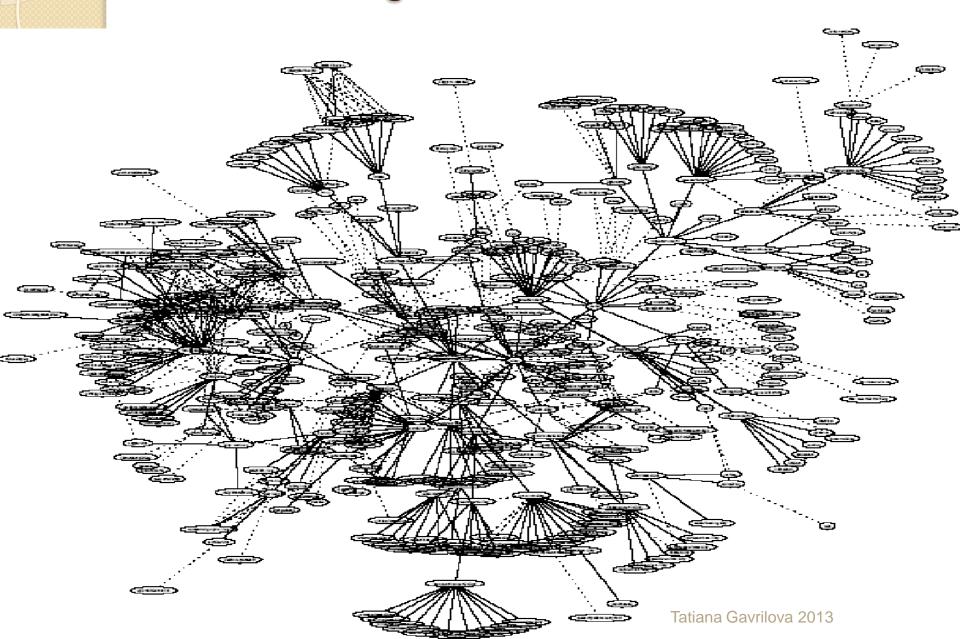
Unstructured pieces of information : letters, images, audio, video

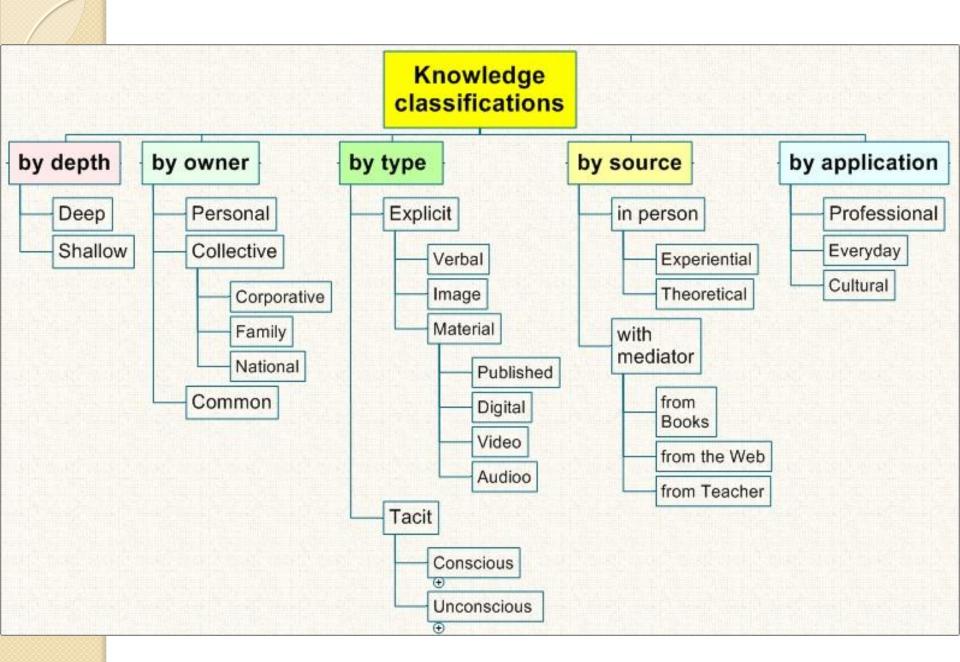
Knowledge

Knowledge — presents the objective **principles** (foundations, rules, links) of the subject domain, obtained as the **result of the practice**, professional **experience** and **reasoning**. It allows the specialists to set and to solve problems in the arbitrary domains.

Knowledge – is **well-structured data** or data about data or **meta-data**.

Knowledge is well structured Data





Objectives for Knowledge Structuring

- Systemic terminology management and supervising for better interoperability
- Knowledge sharing in the company
- Development of enterprise vocabulary
- Integration of different conceptual frameworks into innovating process

Knowledge workers:

- Top managers, Chief Information Officer (CIO), Chief Knowledge Officer (CKO)
- Analysts, Problem Originators
- Knowledge Engineers, Cognitive Engineers
- Knowledge Managers, Broker
- System Architects
- Teachers
- Researchers



The main problem

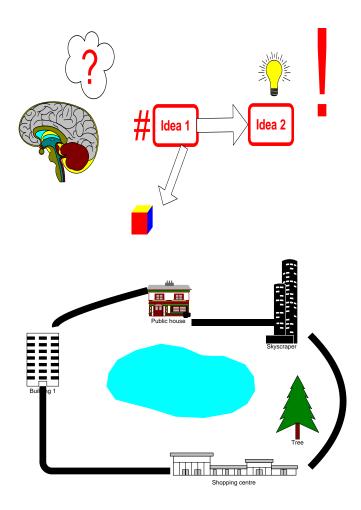
- 99% of research is focused on technology (languages, tools, standards) – it is a problem of HOW present knowledge.
- We are focused on WHAT (what are concepts, relations, content, hidden structures, form, etc.)
- "How" is skill, "what" is art.

Practical problems

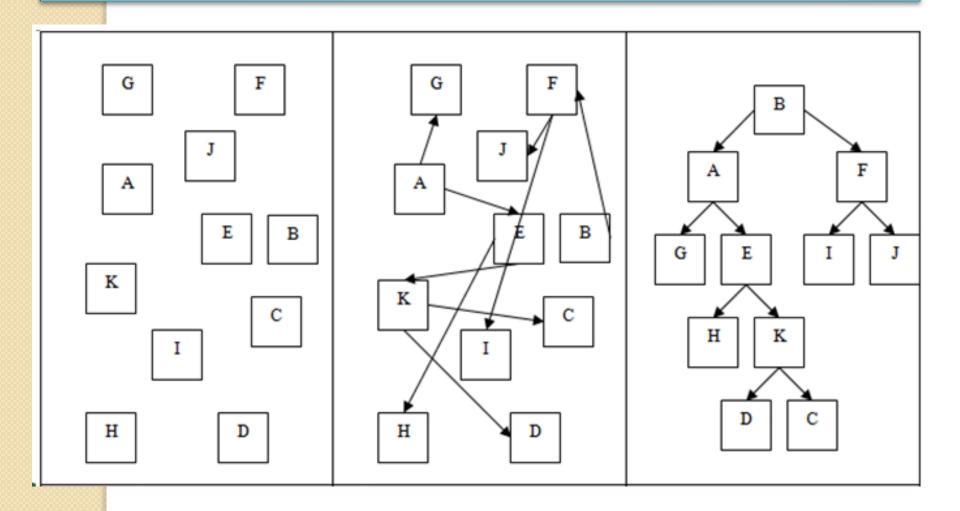
- How to select and define objects (concepts, terms)?
- Where to find and how to name relations?
- How to create categories (metaconcepts)?

Knowledge Mapping

- K-mapping is as old as the first teacher made the first figure for explanation.
- ➤ People use K-mapping in order to make sense, and to be able to remember and to explain the ideas. That is why people tend to impose a structure in their knowledge.
- We understand concepts through their relationship to other concepts.



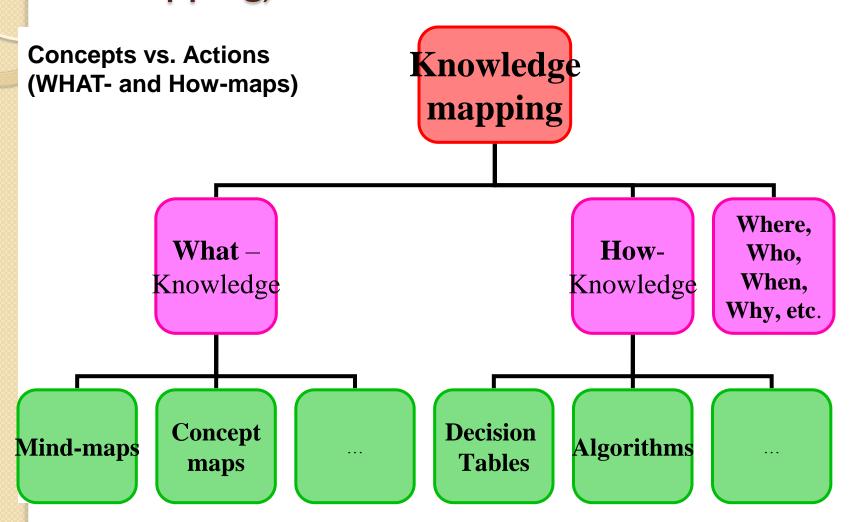
k-model

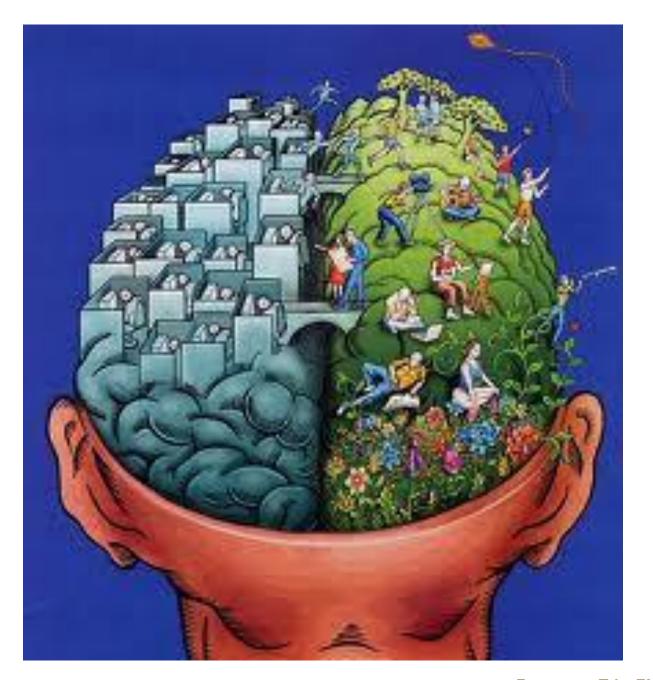


K-mapping traditional techniques

- Graphs, maps, plots, charts
- Figures
- Block-schema of Algorithms
- Wienn set diagrams
- Business Process Modeling Schema
- ERD-diagrams, etc.

How to do: Visual Thinking (Brain mapping)





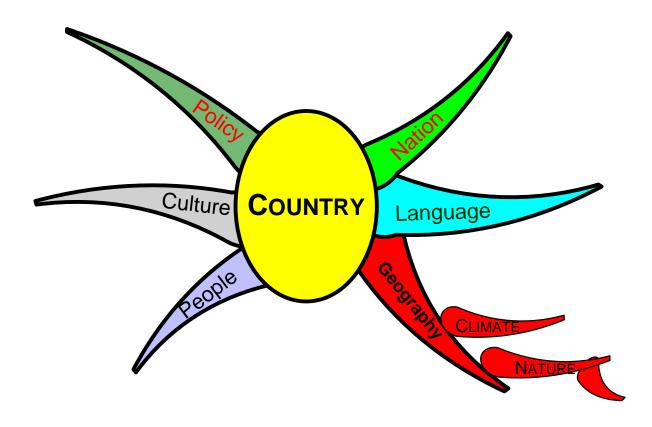
3 knowledge stages

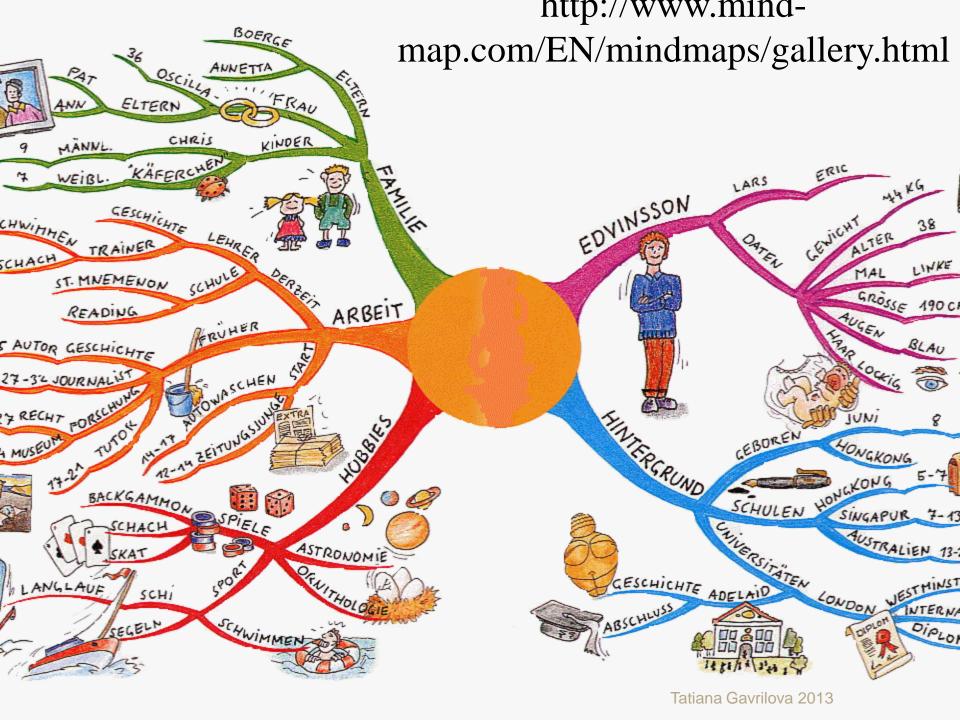
«Harder knowledge gives more profit»

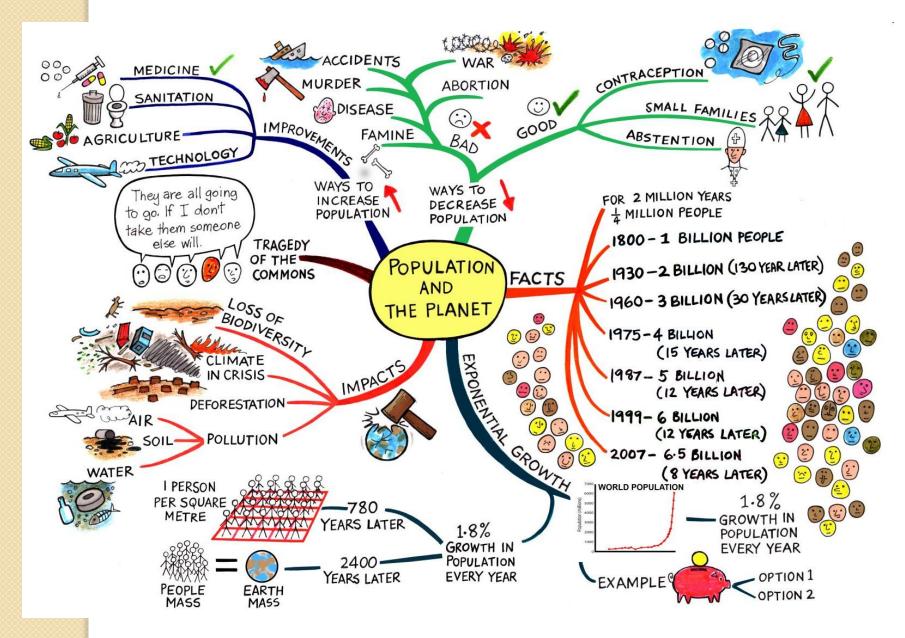


Mind Mapping

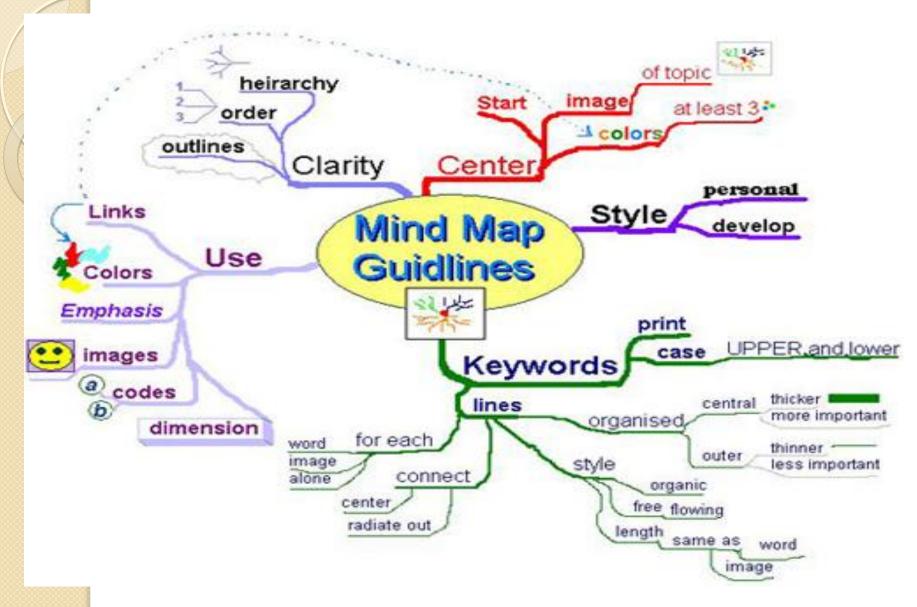
Visual structures that help to understand relationships of concepts (Tony Buzen)







www.mindmap.com/population_and_pollution_mind

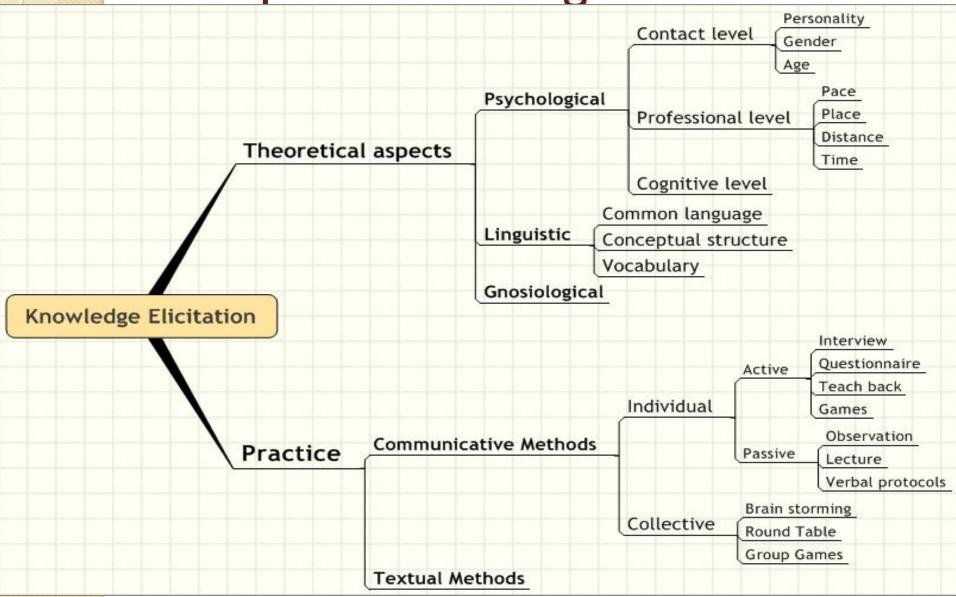


www.spicynodes.org/images/cookbook/reference/

Mind Map by Tony Buzan:

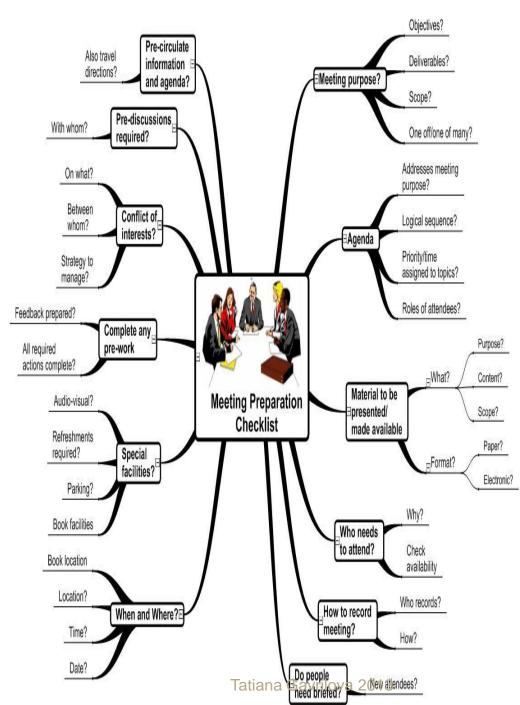
- Give you an overview of a large subject/area.
- Enable you to plan routes/make choices and let you know where you are going and where you have been.
- Gather and hold large amounts of data for you.
- Encourage problem solving by showing you new creative pathways.
- Enable you to be extremely efficient.
- Be enjoyable to look at, read, muse over and remember.
- Attract and hold your eye/brain.
- Let you see the whole picture and the details at the same time.
- Assist YOU!

Example "Knowledge Elicitation"



Brain - mapping

- Inspiration 7.6
- Map it! 2003 (by Tony Buzan)
- MindMapper 4.2. Pro
- MindGenius Business2005
- Visual Mind 7
- Mind Pad 1.1
- Mind manager
- The Brain
- •http://www.mindmeister.com/
- •http://comapping.com/



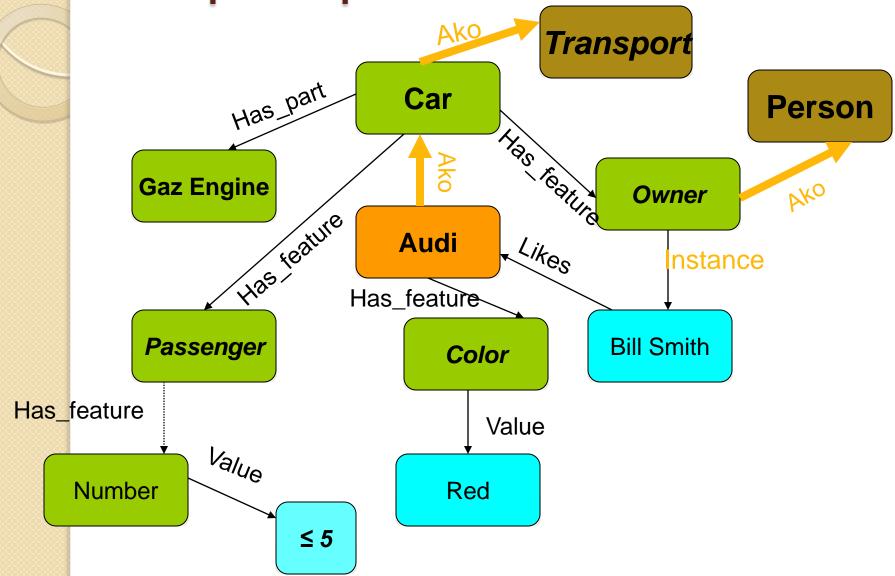
Concept map

Concept map is an oriented graph with nodes representing objects/concepts and arrows (links) representing relations between them.

Concept maps (or semantic networks)

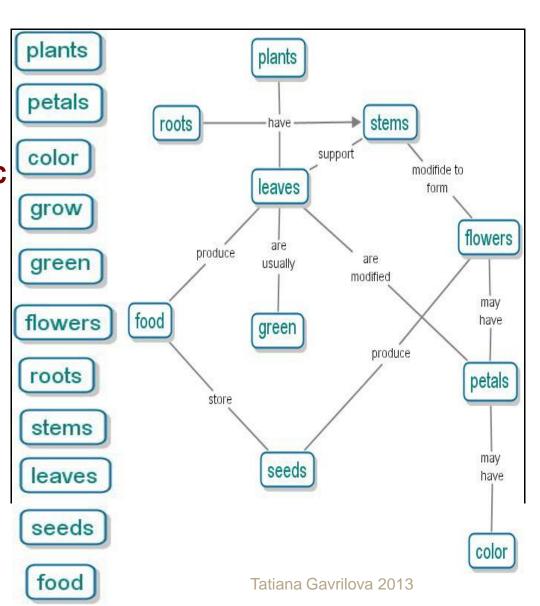
- Another method for organizing information visually.
- Format for linking simple ideas to a complex scheme.
- Based on the idea that the brain interprets meaning from images more easily.

Concept map "Bill's red Audi"



Concept mapping

- Concepts are written in boxes
- Major concepts appear at the top of the page, more specific concepts appear lower down
- Links have arrowheads to show the direction
- Links must have labels

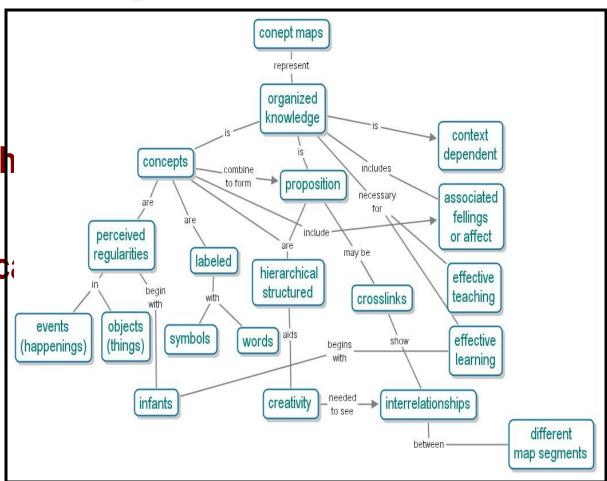


Concept maps

Concepts

Relationsh

Hierarchical



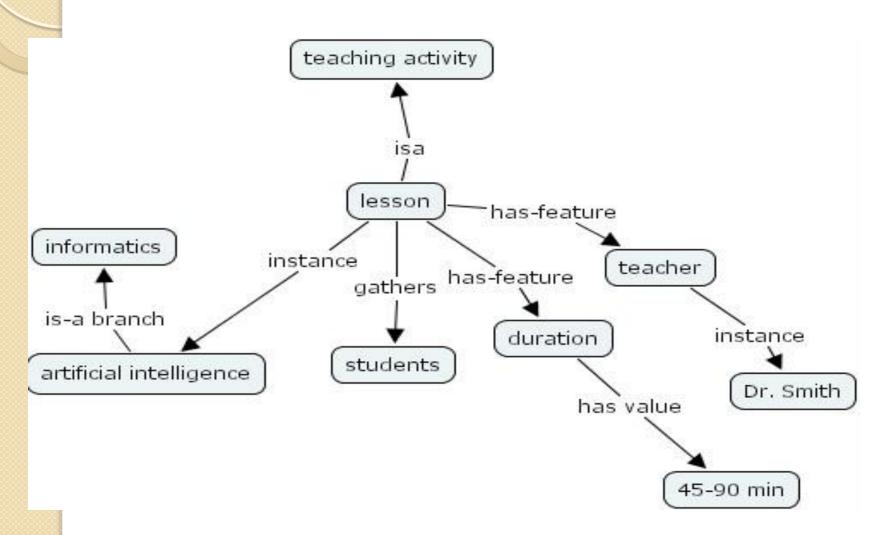
Concept maps development

- The method was first introduced by Novak and Gowin in the 1960s and was based on the learning psychology of David Ausubel.
- Bridges short term working memory to long term working memory.
- Can be a powerful organizational and evaluation tool.
- Software: CmapTools http://cmap.ihmc.us/

Types of relationships

- Hierarchical (A-Kind-Of, Is-A)
- Causal (if-then)
- Quantitative (more than, equal...)
- Functional (runs, eats, is...)
- Spatial (on, behind, inside...)
- Temporal (after, before, until...)
- Attribute (colour, weight...)
- Value (red, heavy...)
- Structural (has-part)

C-map "Lesson"



Similar approaches

- Definitional networks
- Assertional networks
- Implicational networks
- Executable networks
- Learning networks
- Hybrid networks

Quillian

Winston

Main Relations (partly from work of Asuncion

Gomez-Perez asun@ fi. upm. es)

Between classes:

Subclass (superclass)- of

Subclass- partition

between objects (concepts) and classes

Instance- of (AKO -A-kind-of)

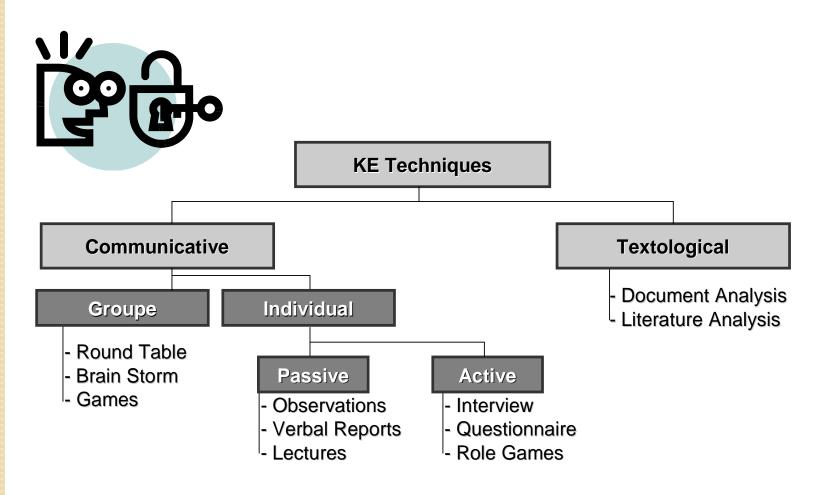
Has-Instance

between objects

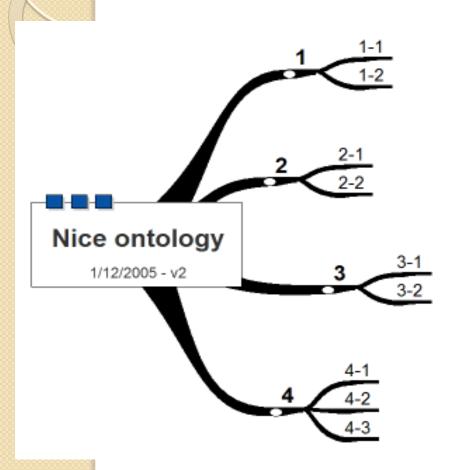
Has part

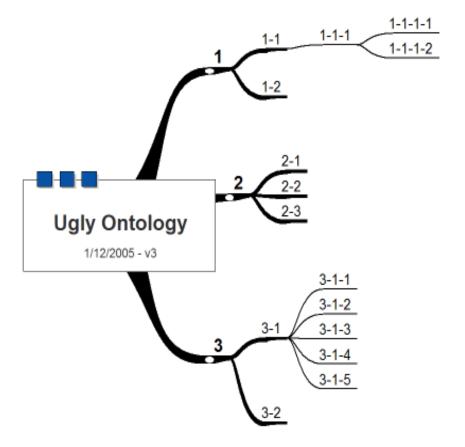
Has attribute

Taxonomy of practical knowledge elicitation methods



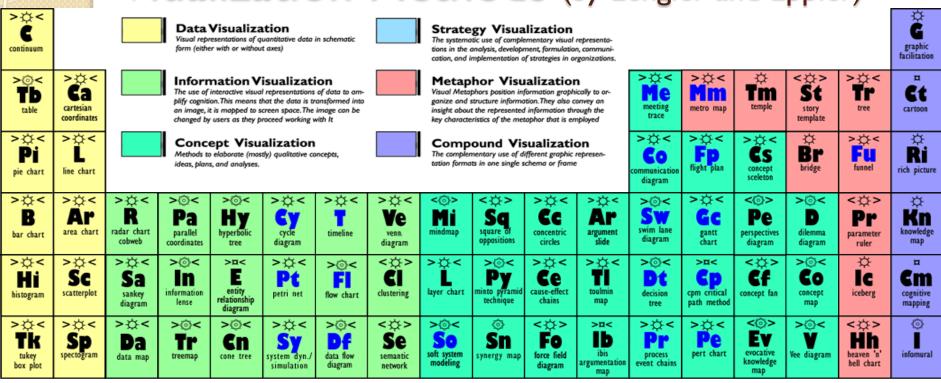
Good shape principle





The Universe of models European Comm * JavaTM 2 St Secretariat Java 1.4 API literatura - Java 1 5.0 API # javaworld.com European Commis ... Java tools for Linux LTARK Collection3ox (No Doub Tatiana Gavrilova 2013

Viualization Methods (by Lengler and Eppler)



Process Visualization Note: Depending on your location and connection speed it can take some time to load a pop-up picture.

Structure Visualization

Overview

Detail п

Detail AND Overview

Divergent thinking

Convergent thinking

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© Ralph Lengler & Martin J. Eppler, www.visual-literacy.org

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feedback

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life-cycle

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rating map

₩ Tc technology roadmap

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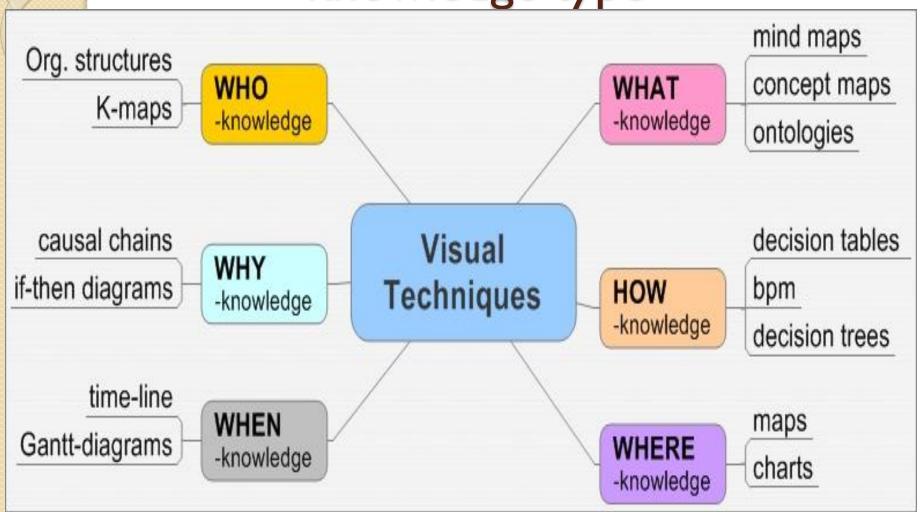
Sd

spray

diagram

version 1.5

Classification based on knowledge type



Practical Cognitive Problems

- How to select and define objects (concepts, terms)?
- Where to find and how to name relations?
- How to create categories (metaconcepts)?

Free information mapping software

Concept maps

- 3D Topicscape Student Edition
- Bubbl.us
- Cayra
- IHMC CmapTool
- Coffee
- Compendium
- Conzilla
- Glinkr
- Hypergraph
- Labyrinth
- LifeMap
- Visuwords
- VUE (Visual Understanding Environment)
- yEd

Concept maps or mind maps?

- Bookvar
- CharTr
- Creately
- Ekpenso
- Freeplane
- Kdissert
- Semantik
- Text2Mindmap
- ThinkGraph
- Thoughtex
- Tomboy mindmap
- VYM (View Your Mind)
- WoW (Web of Web)
 T. Gavrilova GSOM

HEC

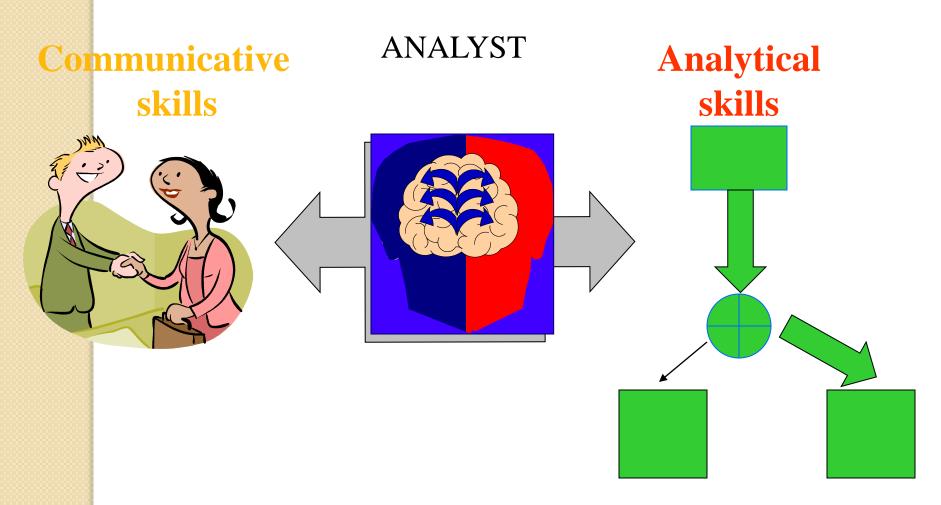
Mindmaps

- EDraw Mind Map
- FreeMind
- Mind42
- MIndjet
- Mind Map Viewer (Eric Blue)
- MindNode
- MindRaider
- Xmind

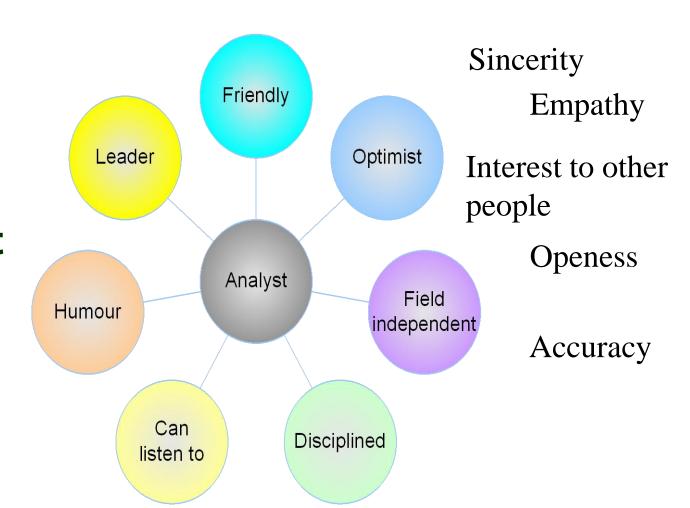
Maps of Arguments

- <u>Argunet</u>
- <u>Cohere</u>
- Debategraph
- <u>Prefuse</u>

Dualism of Knowledge Analyst



Analysts' Psychological Portrait



Generalist

Sociable pedant



Major cognitive gender differences



- Do their thinking in more focused regions of the brain
- Higher analyticity and fieldindependence
- Interest to the new decisions search (hunting)
- Better spatial orientation
- Better concentration
- Worse speech perception

- Have more connections and stronger cross-hemisphere links
- Better communicative skills
- Better detailing
- Hazard minimization, fear of novelty
- Better scope of cognitive likelihood and distinctions
- Mix up «right-left» (50%)

Summary

- Top-managers and IT-analysts are continually challenged by the need to analyze BIG DATA <u>massive volumes, velocities, and varieties</u> of multilingual and multimedia data.
- Visual representation of the general corporate business concepts facilitate company personnel understanding of both substantive and syntactic knowledge.
- A cognitive visual approach to knowledge mapping helps to manage and <u>innovate corporate knowledge</u> on visionary level of understanding.

"If only HP knew what it knows it would make three times more profit tomorrow"

Lew Platt, ex CEO Hewlett Packard

Main references



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- 5. Nast J. (2006) Idea Mapping: How to Access Your Hidden Brain Power, Learn Faster, Remember More, and Achieve Success in Business. Wiley.
- 6. Noy, N. F. (2002) Ontology Development 101: A Guide to creating your First Ontology, Stanford University.
- 7. Okada A., Shum B. S., Sherburne T. (Eds) (2008) Knowledge Cartography: Software Tools and Mapping Techniques (Advanced Information and Knowledge Processing). Springer.

ГАВРИЛОВА Татьяна Альбертовна



Доктор технических наук, профессор, заведующий кафедрой информационных технологий в менеджменте Высшей школы менеджмента Санкт-Петербургского государственного университе председатель петербургского отделения Российской ассоциации искусственного интеллекта

Один из ведущих российских специалистов в области инженери изнаний. Занимается разработкой баз знаний и информационным менеджментом более 15 лет. Читает курсы по системно-аналитическому мышлению

и инженерии знаний. Ведет корпоративные тренинги (компании ВАТ «British American Tobacco», Siemens Business Services, «Бизнес Инжиниринг Групп», ЦНТИ «Прогресс» и др.). С 2003 г. преподает как приглашенный профессор в Первом Варшавском независимом университете (бизнес-школе) (Польша), университете Милана (Италия), университете прикладных наук ЕVTEK (Эспоо, Финляндия), Тартусском университете. В 2004-2005 гг. прочла авторский курс по инженерии знаний и разработке интеллектуальных систем в Питтсбургском университете (США). Дважды выигрывала стипендию программы Фулбрайт.

Имеет более 100 научных публикаций, из них 55 на английском языке. Постоянный автор профессиональных журналов «Корпоративные системы», «Персонал-МИКС», «Сетевой журнал», «&Стратегии» и др. Автор книг «Извлечение и структурирование знаний для экспертных систем» (1991) и «Базы знаний интеллектуальных систем» (2001), соавтор учебника «Информатика» для экономических вузов.

Сфера научных интересов — интеллектуальные технологии и инженерия знаний.

МУРОМЦЕВ Дмитрий Ильич



Кандидат технических наук, доцент кафедры проектирования компьтерных систем Санкт-Петербургского государственного университета информационных технологий, механики и оптики. Окончил факультет технической кибернетики Санкт-Петербургского государственного политехнического университета (1999) и аспирантуру СПбГУ ИТМО (2003).

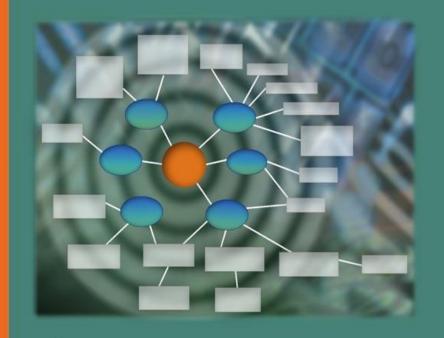
Имеет многолетний опыт руководства разработкой и внедрения систем искусственного интеллекта. В течение последних 10 лет — ведущий разработчик ряда ИТ компаний СПб. Активно занимается консалтинговой деятельностью.

Автор более 30 печатных работ, в том числе четырех учебных пособий по интеллектуальным системам. Читает курсы по дисциплина «Интеллектуальные системы».

Сфера научных интересов: интеллектуальные системы, управление знаниями, модели представления знаний, проектирование.

Т.А. ГАВРИЛОВА, Д.И. МУРОМЦЕВ

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ГАВРИЛОВ!

ИЗДАТЕЛЬСКИЙ ДОМ С.-ПЕТЕРБУРГСКОГО ГОСУДАРСТВЕННОГО УНИВЕРСИТЕТА

Т. А. Гаврилова, В. Ф. Хорошевский

БАЗЫ ЗНАНИЙ ИНТЕЛЛЕКТУАЛЬНЫХ СИСТЕМ

УЧЕБНИК

Базовый курс для студентов высших учебных раведений

Эта книга предназначена для студентов теннических учиверситетой и из преподавателей, дня аспирантов и магистров, баналавров и практичов-разработчиков. Она написана для воех тек, кто хочет вступить в мир научо с интритующим названием — ИСКОСТВЕННЫЙ ИНТЕЛЛЕКТ. Необычность ее -- в подчерничтой междисциплинарности выбранного подхода, стназаот навановостин отдельных научных княл и направлений, поэтому этот учебник могут читать инивнеры и математики, экономисты и биологи. программенсты и медики. Он практически не требует предварительной подготовки в дажной области. знаний и рассчитан на широкий круг читателей. зажитересованных разработкой интеллектуальных растом, основанных на энаниях. Освоив изложенный мотериал, заинтересовенный HATETER'S CHICKET CEMOCTORTERSHIP TOWCTVTHING к разработке интеллектуальной системы. в роли инженера по значили.





≥питер

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Темы, рассмотранные в княга:

 история развития искусственного ниполнита нак каучного направления EBHMK

- реговрамы сестемы системы, основанные на знаниях
- твория инженерии зивний
- поинологической аспекты респработки изполнентральных систем
- программиный инструментарий разработим систем, основанных на энаниях
- представление данных и (намий и Интернете
- велекнентувльные
 Нитериет технологии

Т. А. ГавриловаВ. Ф. Хорошевский



БАЗЫ ЗНАНИЙ ИНТЕЛЛЕКТУАЛЬНЫХ СИСТЕМ

УЧЕБНИК

- студентам вузов, изучающим вопросы искусственного интеллекта в рамках соответствующих дисциплия
- разработчинам интеллектуальных систем
- воем интересующимся вопросами инженерии значий



That's IT! Thank you!



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